

DEPT. OF LANDS

2016 OCT 21 AM 10:16

BOISE, IDAHO

Eric Wilson, Bureau Chief
Resource Protection and Assistance
Idaho Department of Lands
300 N. 6th Street, Suite 103
P.O. Box 83720
Boise, Idaho 83720

Dear Mr. Wilson

The controversies following liberal fracking policies in other states, ranging from earthquakes to having wells placed, literally, in homeowners' backyards, have recently arrived in Idaho. This letter is to specifically address three of the many issues worthy of mention, here in Idaho.

The first is setbacks for wells from residences. Considering the 'trade secret' toxic chemicals used by this industry, how can we, as voting citizens of Idaho, be assured that 1) ground water is *not* being contaminated; thereby potentially contaminating wells, nor air, and soil, in our neighborhoods 2) loss of property value and aesthetics from wells being within 300 feet of a home 3) noise, diesel pollution-high in invisible yet damaging-to-human-tissue nitrogen dioxide, and damage to existing infrastructures by heavy industrial traffic? How do you intend for these issues to be addressed, and then frequently, regularly monitored?

Second is the abhorrent practice of *Landfarming*, spreading these 'trade secret' chemicals directly into Idaho soil. How can the companies engaging in these practices expect to have both 'secrets,' and the ability to spread unknown chemicals rather than safely storing them? This is an interesting political question.

Lastly, after reading an in-depth article in the Idaho Statesman on, essentially, the 'fox guarding the hen house' of industry being able to report their own withdraws, with minimal oversight, this issue seems clear. Either we-the government-take over meter reading, or have independent oversight of meter reading. And, make readings be daily or weekly, certainly not every six months. My power meter feeds back automatically now to Idaho Power. Why not pump meters?

Please consider carefully these issues, and more citizen involvement in the policymaking process.

Nancy Tetlow