

Idaho Department of Lands
Director's Office
300 N. 6th Street, Suite 103
P.O. Box 83720
Boise, ID 83720-0050
Phone (208) 334-0200



Dustin T. Miller, Director
Working Lands, Trusted Stewards

State Board of Land Commissioners
Brad Little, Governor
Phil McGrane, Secretary of State
Raúl R. Labrador, Attorney General
Brandon D Woolf, State Controller
Debbie Critchfield, Sup't Public Instruction

Idaho State Board of Land Commissioners 2026 Meeting Schedule

Land Board meetings are regularly scheduled in Boise on the third Tuesday of each month. Meetings begin at 9:00 AM (Mountain). Meeting dates, times and locations are subject to change at the discretion of the Land Board. Additional information is posted on the [Land Board page](https://www.idl.idaho.gov/land-board/) at <https://www.idl.idaho.gov/land-board/>.

January—March: Meetings are typically held at Boise City Hall in the City Council Chambers, 3rd Floor, 150 N. Capitol Blvd., Boise. Alternate locations may be used depending on availability of the Council Chambers.

April—December: Meetings are typically held in the State Capitol, Lincoln Auditorium (Room WW02), Lower Level, West Wing, 700 W. Jefferson Street, Boise. Alternate hearing rooms may be utilized depending on availability of the Auditorium.

2026 Land Board Meeting Dates and Locations

January 20, 2026	Boise City Council Chambers	CANCELED
February 17, 2026	Boise City Council Chambers	
March 17, 2026	Boise City Council Chambers	
April 21, 2026	State Capitol, Lincoln Auditorium	
May 19, 2026	State Capitol, Lincoln Auditorium	
June 16, 2026	State Capitol, Lincoln Auditorium	
July 21, 2026	State Capitol, Lincoln Auditorium	
August 18, 2026	State Capitol, Lincoln Auditorium	
September 15, 2026	State Capitol, Lincoln Auditorium	
October 20, 2026	State Capitol, Lincoln Auditorium	
November 17, 2026	State Capitol, Lincoln Auditorium	
December 15, 2026	State Capitol, Lincoln Auditorium	

Notices and Agendas are posted in compliance with the Idaho Open Meetings Law (Idaho Code §§ 74-201–74-208).